# subtle - Feature #146

## Use stack level for calculating Window{Up,Down,Left,Right}

09/09/2010 02:18 PM - Tass yournamehere

| | | | | |
|---|---|---|---|---|
| **Status:** | Fixed | | **Start date:** | 09/09/2010 |
| **Priority:** | Urgent | | **Due date:** | |
| **Assignee:** | Christoph Kappel | | **% Done:** | 100% |
| **Category:** | Feature | | **Estimated time:** | 0.00 hour |
| **Target version:** | | | | |

**Description**

Use the stack level so if two windows share the same gravity (or almost the same), that the upper one gets selected first.

**History**

**#1 - 09/10/2010 09:40 PM - Christoph Kappel**

*- Assignee set to Non member users*

**#2 - 09/10/2010 09:42 PM - Christoph Kappel**

*- % Done changed from 0 to 100*

*- Status changed from Unconfirmed to Fixed*

Applied in changeset r2114.