subtle - Bug #96

Borders make urxvt windows flicker

07/13/2009 08:13 PM - Jonas Kramer

Status:	Fixed		**Start date:**	07/13/2009
Priority:	Urgent		**Due date:**	
Assignee:			**% Done:**	0%
Category:	Feature		**Estimated time:**	0.00 hour
Target version:				

Description

When having a border width > 0, after activating a view, uxrvt windows in that view flicker badly. With borders == 0 it seems to work with minimal flickering. I had a similar with awesome, and the devs there fixed it by changing window resizing behavior or something like that (just as a hint).

History

#1 - 07/13/2009 08:54 PM - Jonas Kramer

Looks like the flickering doesn't come from borders but from having more than one urxvts running.

#2 - 07/13/2009 09:02 PM - Jonas Kramer

Kind of solved (disabling transparency in urxvt helped).

#3 - 07/13/2009 09:06 PM - Christoph Kappel

- Status changed from Unconfirmed to Fixed